# A - Regular - Minimising the allocation

					than one way to carry out the
	s the ori	•		rix:	algorithm and end up with the
66	64	2	12		best allocation/assignment.
40	61	8	21		
81	74	37	99		For more help visit
94	73	66	53		www.hungarianalgorithm.com
1. We	e subtrac	ct the r	ow mini	mum from each row:	
64	62	0	10	(-2)	
32	53	0	13	( -8)	
44	37	0	62	(-37)	
41	20	13	0	(-53)	
2 We	subtra	nt the c	olumni	minimum from each column:	
32	42	0	10		
0	33	Ő	13		
12	17	0	62		
9	0	13	0		
(-32)	(-20)	10	U		
(02)	(20)				
3A. C	over all	zeros	with the	minimum number of lines:	
32	42	0	10		
0	33	0	13		
12	17	0	62		
9	0	13	0		
38 M	le can c	over a	ll zaroa	s with 3 lines - fewer than 4, so create addition	al zeros. The smallest uncovered
				btract this number from all uncovered elements	
	overed t				
22	32	0	0		
0	33	<u>10</u>	13		
2	7	0	52		
9	0	<mark>23</mark>	0		
9	0	20	0		
3A. C	over all	zeros	with the	minimum number of lines:	
22	32	0	0		
0	33	10	13		
2	7	0	52		
	_		-		

4. Because 4 lines are now required to cover all zeroes, the zeros cover an optimal assignment:

22	32	0	0
0	33	10	13
2	7	0	52
9	0	23	0

23

0

0

9

This corresponds to the following optimal assignment in the original cost matrix:

66	64 ΄	2	<mark>12</mark>
<mark>40</mark>	61	8	21
81	74	<mark>37</mark>	99
94	<mark>73</mark>	66	53

The optimal value equals 162.

### **B** - Missing row or column (unbalanced)

This is the original cost matrix:

66	64	20	12	
40	61	30	21	
81	74	37	45	

1. The cost matrix contains more columns than rows, we add dummy rows with zeros to make the matrix square:

66	64	20	12		
40	61	30	21		
81	74	37	45		
0	0	0	0		
2. W	e subtra	act the r	row min	imum from each row:	
54	52	8	0	(-12)	
19	40	9	0	(-21)	
44	37	0	8	(-37)	
0	0	0	0		NB Because each column contains
					a zero, subtracting column minima
3A. (	Cover al	ll zeros	with the	e <b>minimum</b> number of lines:	has no effect.
54	52	8	0		
19	40	9	0		
44	37	0	8		

3B. We can cover all zeroes with 3 lines - fewer than 4, so create additional zeros. The smallest uncovered number above is 8. We subtract this number from all uncovered elements and add it to all elements that are covered twice:

46	44	0	0
11	32	1	0
44	37	0	16
		Ū	
0	0	0	<mark>8</mark>

0

0

0

3A. Cover all zeros with the **minimum** number of lines:

0

46	44	0	0
11	32	1	0
44	37	0	16
0	0	0	8

3B. We can still cover all zeroes with 3 lines, so create additional zeros. We subtract smallest uncovered number of 11 from all uncovered elements and add it to all elements that are covered twice:

35	33	0	0
0	21	1	0
33	26	0	16
0	0	<mark>11</mark>	<mark>19</mark>

4. Because 4 lines are now required to cover all zeroes, the zeros cover an optimal assignment:

35	33	0	0
0	21	1	0
33	26	0	16
0	0	11	19

This corresponds to the following optimal assignment in the original cost matrix:

66	64 ່	20	<mark>12</mark>
<mark>40</mark>	61	30	21
81	74	<mark>37</mark>	45
The	optimal	value e	quals 8

The optimal value equals 89.

## **C** - Maximising the allocation

This	is the o	riginal c	ost matrix:	
66	64	20		
40	61	30		
81	74	37		
1. Su	btract a	ull eleme	ents from 81 (the largest element of	cost matrix):
15	17	61		,
41	20	51		
0	7	44		
2. Wo 0 21	e subtra 2 0	ict the r 46 31	ow minimum from each row: (-15) (-20)	Note that we are now minimising the difference from 81, which has the effect of maximising the allocation.
0	7	44	(20)	
3. W	e subtra	ict the c	column minimum from each column:	
0	2	15		
21	0	0		
0	7	13		
(-31)				
4A. C	Cover al	l zeros v	with the <b>minimum</b> number of lines:	
0	2	15		
21	0	0		
0	7	13		
	.,			· · · · · · · · · · · · · · · · · · ·
4B. V	ve can		Il zeroes with 2 lines - fewer than 3,	so create additional zeros. The smallest une

4B. We can cover all zeroes with 2 lines - fewer than 3, so create additional zeros. The smallest uncovered number above is 2. We subtract this number from all uncovered elements and add it to all elements that are covered twice:

0	0	13
<mark>23</mark>	0	0
0	5	11

4A. Cover all zeros with the minimum number of lines:

0	0	13
23	0	0
0	5	11

5. Because 3 lines are now required to cover all zeroes, the zeros cover an optimal assignment:

0	0	13
23	0	0
<mark>0</mark>	5	11

This corresponds to the following optimal assignment in the original cost matrix:

66	<mark>64</mark> .	20
40	61	<mark>30</mark>
<mark>81</mark>	74	37

The optimal value equals 175.

NB If an assignment problem is both unbalanced and requires maximising, it's usually best to carry out subtraction step first (example C) and then add balancing row or column (example B).

### Using the Hungarian Algorithm - Examples and Practice

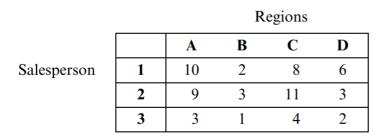
Three taxis, 1, 2 and 3, are available and there are three customers, A, B and C, requiring taxis. The distances between the taxis and the customers are shown in the table below, in kilometres. The company wishes to assign the taxis to customers so that the total distance travelled is a minimum.

		Customers		
		Α	B	С
	1	27	18	10
Taxis	2	16	15	19
	3	20	14	12

(a) Obtain the opportunity cost matrix.

(b) Test this matrix to decide if an optimal assignment can be made.

A book supplier has three salespersons to assign to four regions. The salespersons are able to cover the regions in different amounts of time. The amount of time, in days, required by each salesperson to cover each region is shown in the table below. Which salesperson should be assigned to which region in order to minimise total time? Obtain the optimal assignment by using the Hungarian algorithm and calculate the total time.



A head of department has four teachers to be assigned to four different courses. All of the teachers have taught the courses in the past and have been evaluated by the students. The rating for each teacher for each course is given in the table below, a perfect score is 100. The head of department wants to know the optimal assignment of teachers to courses that will maximise the overall average evaluation.

	Α	В	С	D
1	85	80	80	75
2	75	85	78	81
3	83	81	70	74
4	81	82	83	78

Use the Hungarian algorithm to solve this assignment problem.

#### Three problems to practice

This is the optimal assignment:				
27	18	10		
16	15	19		
20	14	12		
The optimal value equals 40.				

This is the optimal assignment:				
10	2	8	6	
9	3	11	3	
3	1	4	2	
The optimal value equals 8.				

This is the optimal assignment:				
85	80	80	75	
75	85	78	81	
83	81	70	74	
81	82	83	78	
The optimal value equals 330.				